Karen Kormos

From:

Patty Helten

Sent:

Sunday, August 23, 2015 7:39 PM

To:

Karen Kormos

Cc:

Subject:

JLMA support for bylaw amendment Tues. Aug 25

Attachments:

Good Morning Mr.docx

Hello Karen

Sorry about the delay of submission. Please just have a look over if there is anything you would like to discuss please call me.

Please confirm with me that you have received submission.

Looking forward to meeting you Tuesday.

Thanks

Patty Helten

JLMA Environmental Committee Chair

Good Morning Mr. Mayor, Council & Administration

Intro

- Upon review of the Community Standards bylaw 5.2. The Jackfish Lake Management Association (JLMA) & JLMA's environmental committee are in support of County Administration amendments to the bylaw in order to successfully manage the environmental and recreational resources of Jackfish Lake in a responsible and sustainable manner.
- Jackfish Lake currently has many permanent family recreational camps on private land lots. The current Jackfish Lake ASP 4.5 policy 1. States no further formalized public day use areas, campgrounds or boat launch facilities shall be developed on Jackfish Lake.
- Jackfish Lake is currently experiencing capacity issues. By allowing multiple recreational dwellings per lot it exacerbates our lake capacity issue.
- Currently most recreational trailers that are permanent on lots are not being moved. There is a concern of black & grey water being pumped out either on the ground or directly into the lake.
- JLMA also supports no recreational vehicle, holiday trailers, park models or pre-manufactured mobile homes (single wides or double wides) unless a permanent residential building has an open and approved development and/or building permit. During construction a temporary dwelling to be allowed for the duration of the construction of the residential building only (to a maximum of 18 months). The pump-out sewage tank is to be installed first in the construction and used by the temporary dwelling unless there is an approved sewage field system which can be tied into by the temporary